



# Improving the Design Process of the REgolith Imaging X-ray Spectrometer (REXIS) Using Model-Based Systems Engineering (MBSE)

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NASA GSFC Systems Engineering Seminar



#### Overview



- Research Overview
  - Motivation
  - MBSE/SysML Introduction
- Methodology
  - Metric Description
- REXIS Overview
  - Science Goals
  - Design History
- Case Studies
  - Interface Uncertainty Case Study
  - Design Consequence Case Study
- Conclusions

#### **BLUF**

Information extracted from system models can improve the efficiency of the design process

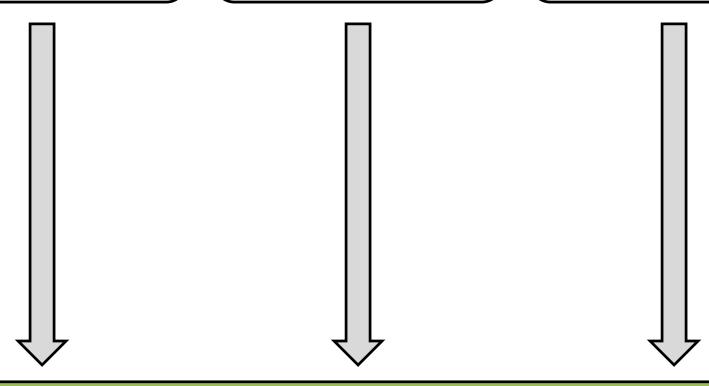




Spacecraft frequently experience cost and schedule overruns

Complex spacecraft are more likely to fail or be impaired

Better systems engineering reduces cost/schedule overruns and manages complexity







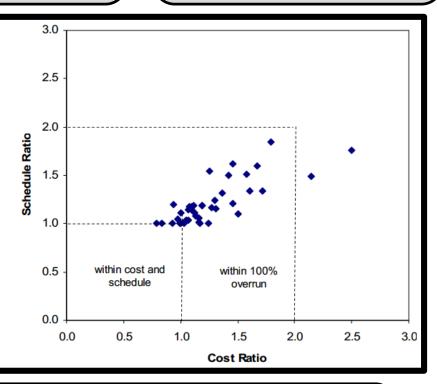
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Cost and schedule overruns for selected NASA projects between 1992 and 2007. The average cost overrun is 27% and the average schedule overrun is 22% with cost and schedule overruns being correlated [1].

[1] D.L. Emmons, M. Lobbia, T. Radcliffe, and R.E. Bitten. Affordability Assessments to Support Strategic Planning and Decisions at NASA. In Aerospace Conference, 2010 IEEE, 2010.



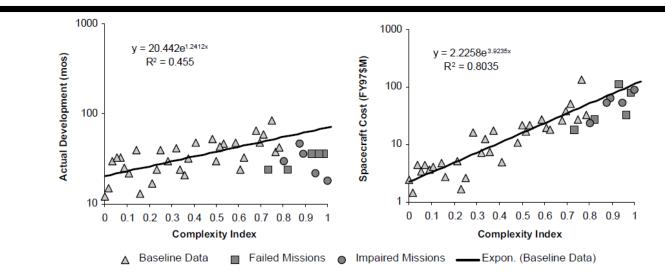




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Failed and impaired missions tend to be more complex than average, yet have shorter schedules and tighter budgets than typical of project of their complexity [2].

[2] D.A. Bearden. A complexity-based risk assessment of low-cost planetary missions: when is a mission too fast and too cheap? Acta Astronautica, 52(26):371 - 379, 2003.

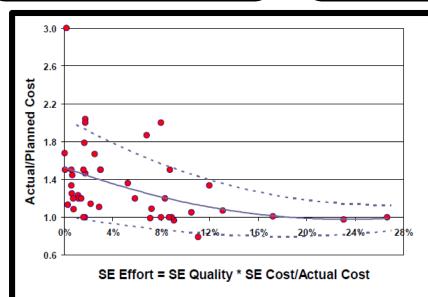


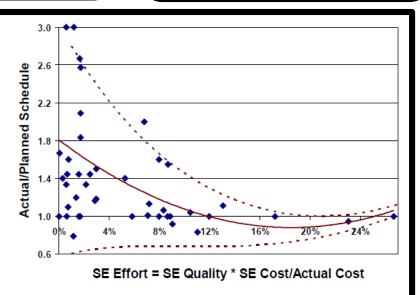


Spacecraft frequently experience cost and schedule overruns

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Increased systems engineering effort can decrease cost overruns and schedule overruns. The dashed lines represent the 90% confidence bounds [3].

[3] E.C. Honour. Understanding the Value of Systems Engineering. In Proceedings of the INCOSE International Symposium, pages 1-16, 2004.

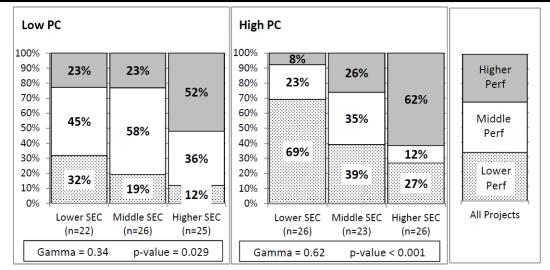




Spacecraft frequently experience cost and schedule overruns

Complex spacecraft are more likely to fail or be impaired

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Increased systems engineering capabilities results in better performance. The effect in higher challenge projects is even stronger [4].

[4] Joseph P Elm and Dennis Goldenson. The Business Case for Systems Engineering Study: Results of the Systems Engineering Effectiveness Survey. Technical report, Carnegie Mellon University, 2012.



# Model-Based Systems Engineering



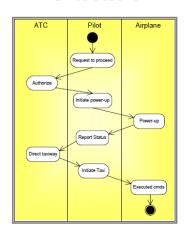
#### Past



#### **SE Artifacts**

- Specifications
- Interface requirements
- System design
- Analysis & Trade-off
- Test plans

#### **Future**



Model centric

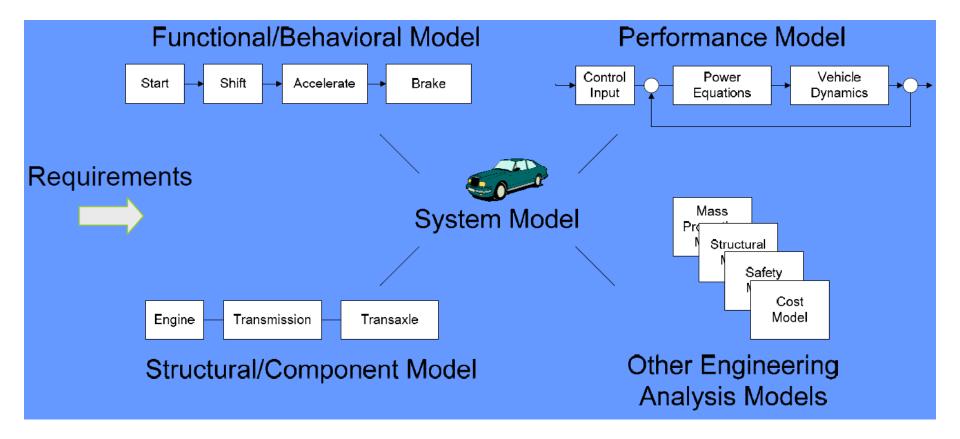
Document centric

Descriptive models, instead of documents, are the information storage and communication medium [8]



## MBSE System Model Scope



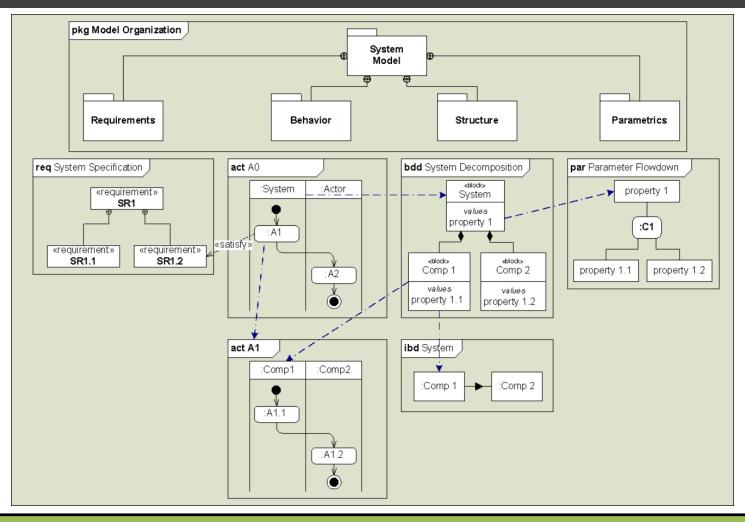


System model must capture information about all aspects of system [8].



# The Systems Modeling Language





SysML diagrams capture different types of system information.

Diagrams can be linked together [10].



## Applications of SysML



- Requirements engineering
  - Implement requirements as constraints on the model, instead of as text statements within the model [11]
- System Description
  - Using SysML allows study of more mission concepts within the same timeframe [12]
- Integration with Analysis Tools
  - Graph transformations to support dynamic analysis in Simscape™ [13]
  - Integration with Phoenix ModelCenter<sup>®</sup> allows analysis in a range of tools [14]



#### **Previous Research**



- Design can be thought of as a series of decisions and MBSE can improve decision making [5,6]
- Detecting places where future changes will take place improves system development [7]
- MBSE allows greater insight into the system under development [8]
  - System topology currently not well captured

The topological information captured in a system model can assist in decision making and illuminate areas of future change



# Research Hypothesis



#### **Hypothesis**

Implementing model-based systems engineering will improve the design process



#### Research Objective

**To** determine if implementing model-based systems engineering results in a more efficient design process

**By** comparing a hypothetical REXIS design process incorporating information from system models against the historical REXIS design process



#### **Methodology**

- Model the REXIS design at each design milestones in SysML
- Inspect the SysML models to extract information that was not known at the time and can improve the design process
- Measure how the information extracted from the model improves the design process



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## Methodology



Create SysML models of design at points in design history

Inspect models to extract information that is helpful to the design process

Measure how the new information can improve the design process

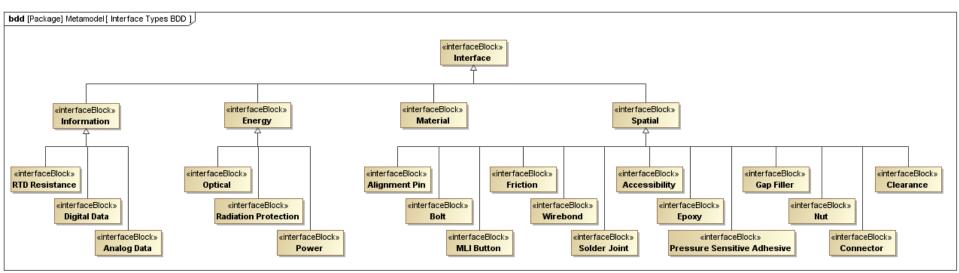
- System models contain topological information about the system
  - Interfaces
  - Interface uncertainty
    - Custom SysML extension
  - Design consequences
    - Custom SysML extension



## Interface Uncertainty



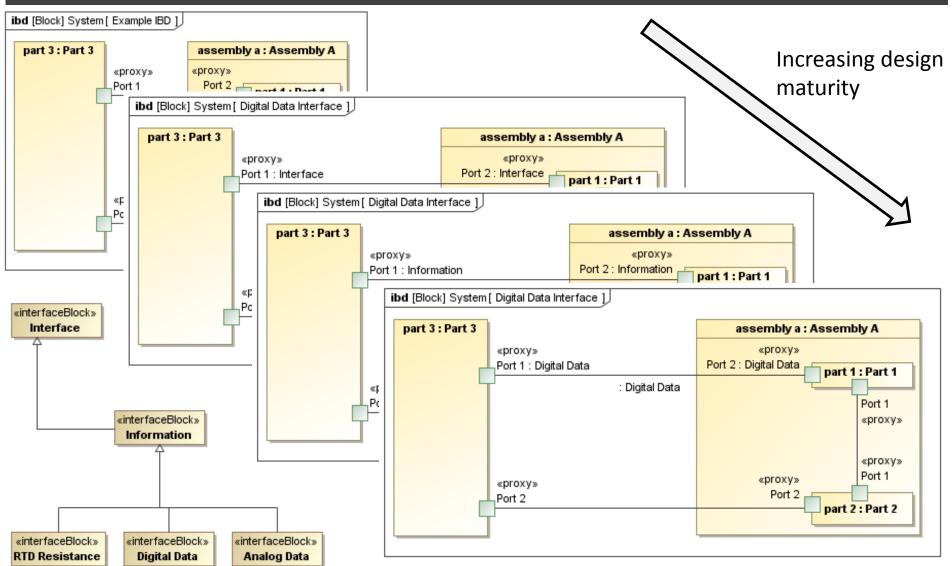
- Knowledge about an interface at a point in time lies in an abstraction hierarchy
- More abstract interfaces are more uncertain
- All interfaces must be at the lowest level of abstraction in a finalized design
  - Interfaces with abstraction must change
- Modeled in SysML as an abstraction hierarchy of interface blocks and association blocks





# Interface Uncertainty Example



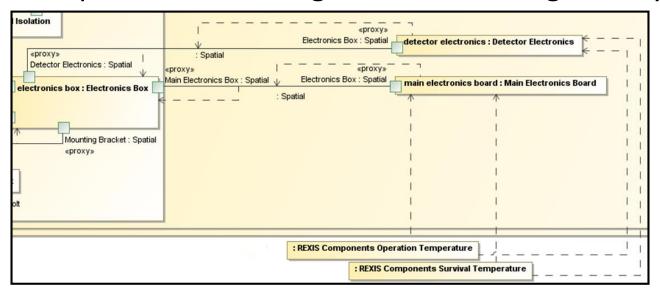




## Design Consequence



- Captures how the ramifications of requirements or design decisions flow through the system
- A requirement or design decision may result in:
  - Components being added/removed
  - Changes in properties of existing components
- Tracing design consequence reveals how each requirement and design decision impacts the system
- Modeled in SysML using Dependencies that flow from the source requirement or design decision through the system





#### Overview



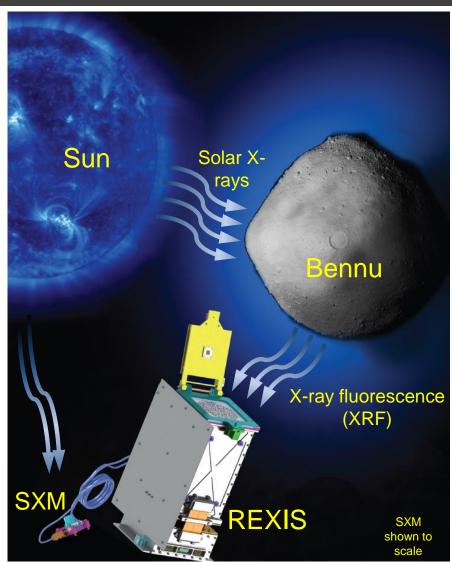
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#### **REXIS Science Goals**



- X-ray fluorescence (XRF) of Bennu surface stimulated by incident solar X-rays
- Fluorescent line energies depend on the electronic structure of the matter
  - Provides a unique elemental signature
  - Line strengths reflect element abundance
- Photons are fluoresced from the surface of Bennu, some of which enter REXIS
- Concept heritage from NEAR, Hayabusa
- Imaging and detector heritage from astrophysics



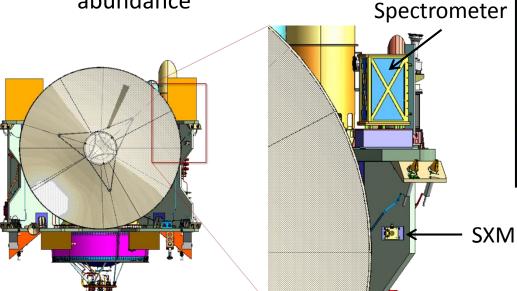


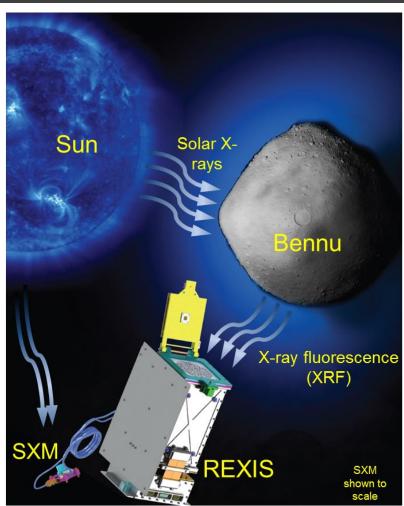
#### **REXIS Science Goals**



- One of five instrument on the OSIRIS-REx asteroid sample return mission scheduled for launch in 2016
- Measures X-rays that are fluoresced from Bennu
- Fluorescent line energies depend on the electronic structure of the matter
  - Provides a unique elemental signature

Line strengths reflect element abundance

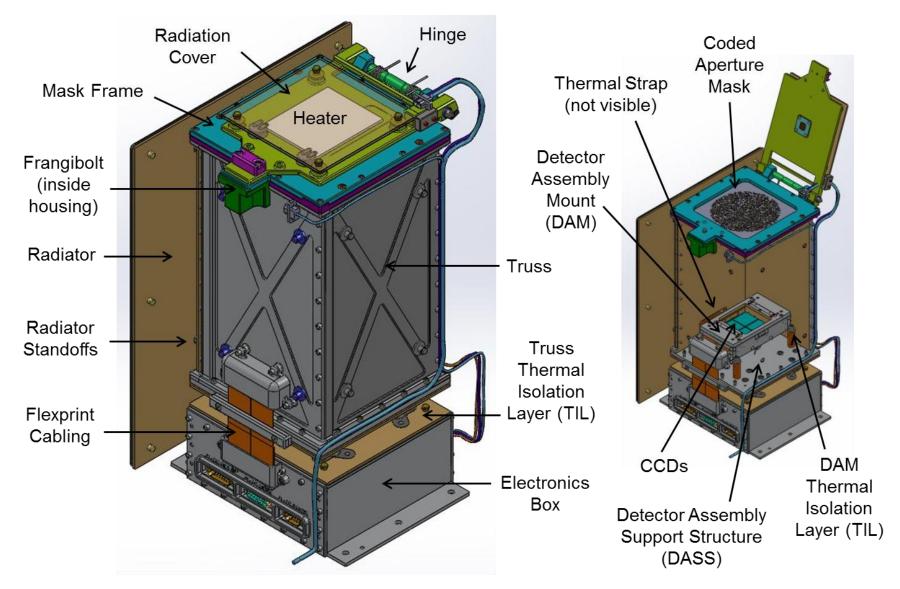






## **REXIS CDR Spectrometer Design**

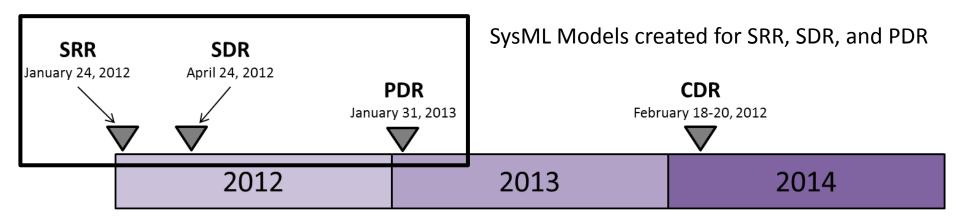






## **REXIS Design History Overview**





- SysML models created at SRR, SDR, and PDR
- From Fall 2011 through Spring 2012, REXIS team composed primarily of undergraduates
  - With grad students and faculty mentors
- From Summer 2012 to present, REXIS team composed primarily of grad students
  - With faculty mentors and undergraduate volunteers



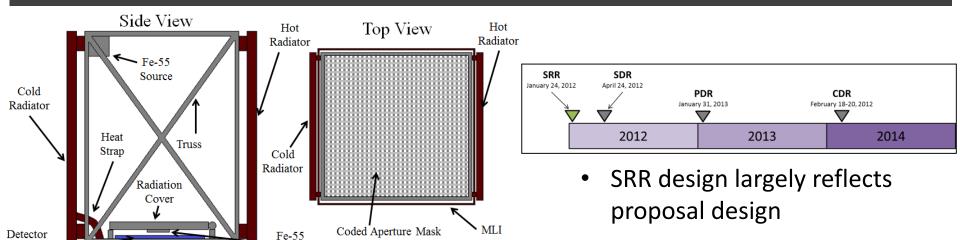
Assembly

Mounting

Bracket

## **REXIS SRR Design**





#### **Model Statistics**

Source

Heat

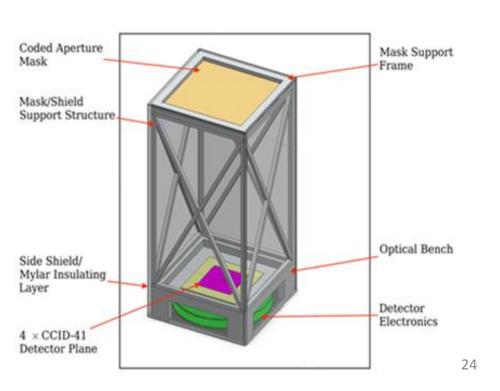
Strap

28 parts

Thermal Insulation

**MEB** 

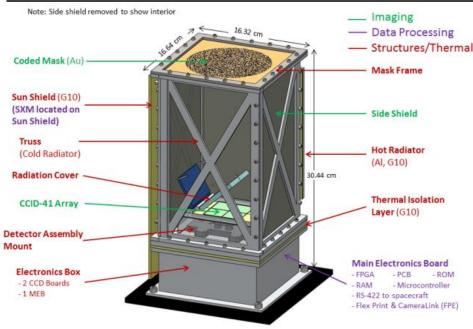
109 ports

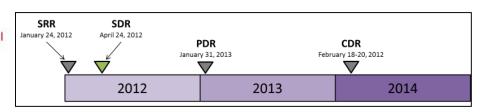




## **REXIS SDR Design**







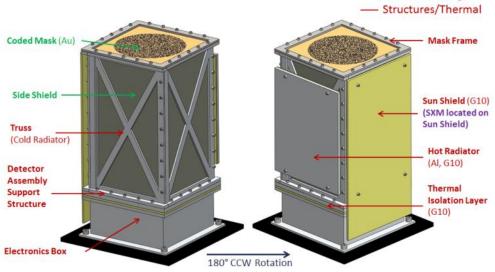
Electronics Box coupled to S/C deck

360° External View of REXIS

- Removal of Cold Radiator
- Addition of Radiation Cover

#### **Model Statistics**

- 57 parts
- 210 ports



Imaging

— Data Processing



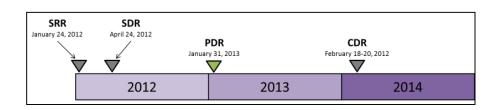
## **REXIS PDR Design**

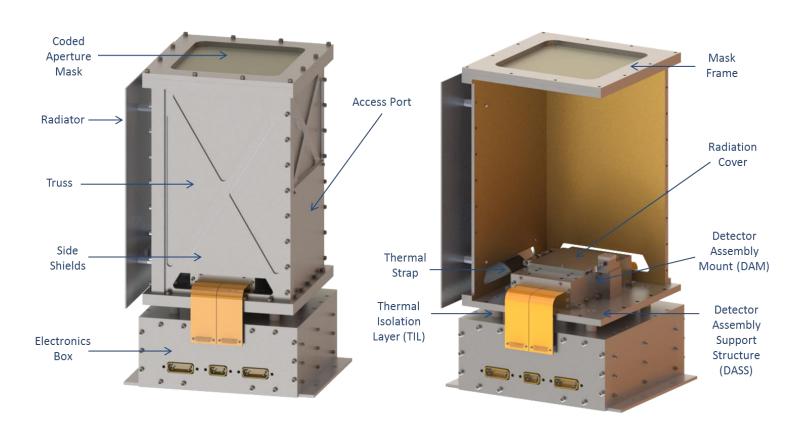


#### **Model Statistics**

- 150 parts
- 577 ports

- Removal of Hot Radiator
- Standoffs for thermal isolation



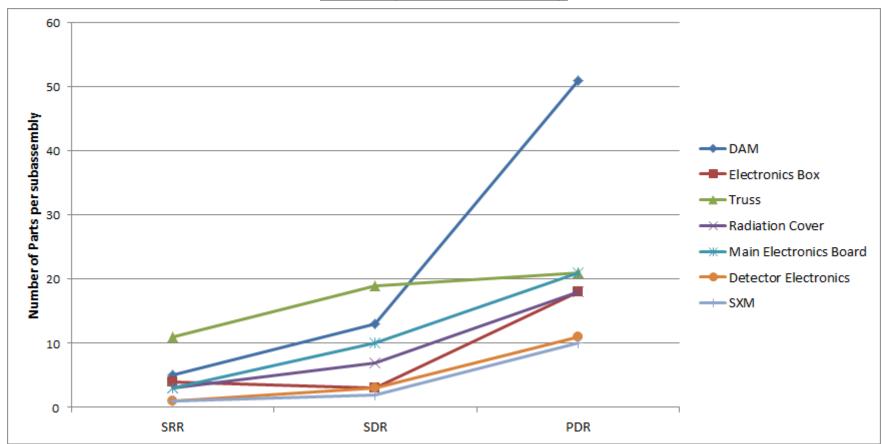




# **Design History Statistics**



#### Parts per Assembly



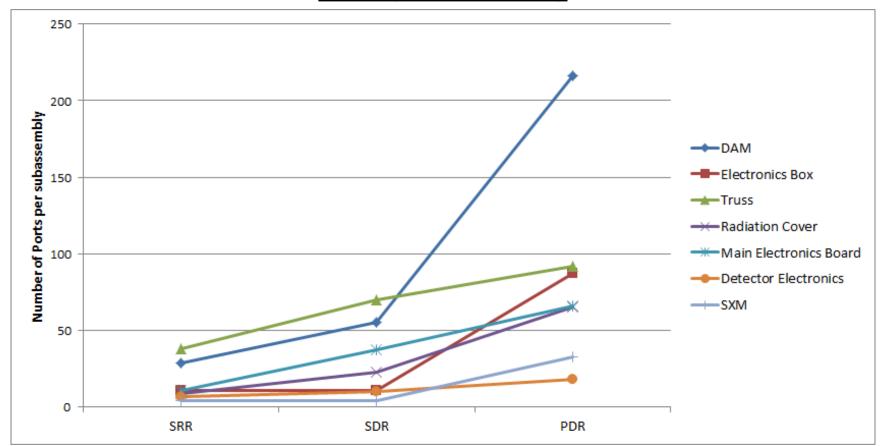
All assemblies experienced parts growth



# **Design History Statistics**



#### Ports per Assembly



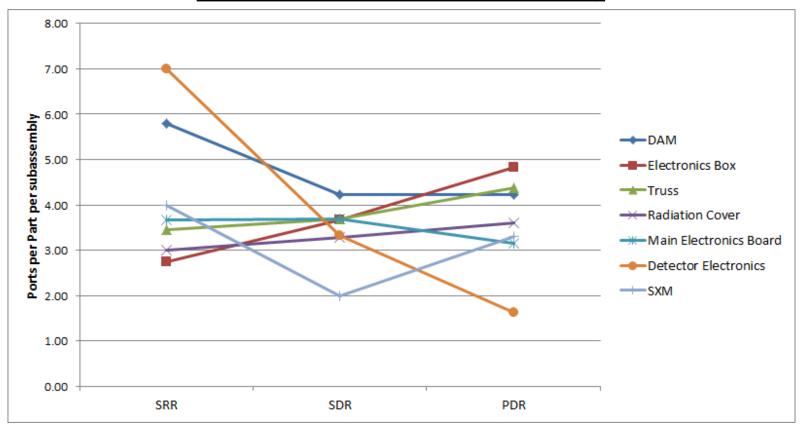
All assemblies experienced interface growth



# **Design History Statistics**



#### Ports Per Part in each Assembly



Agrees fairly well with previous research on the typical number of interfaces per part [9]



#### Overview



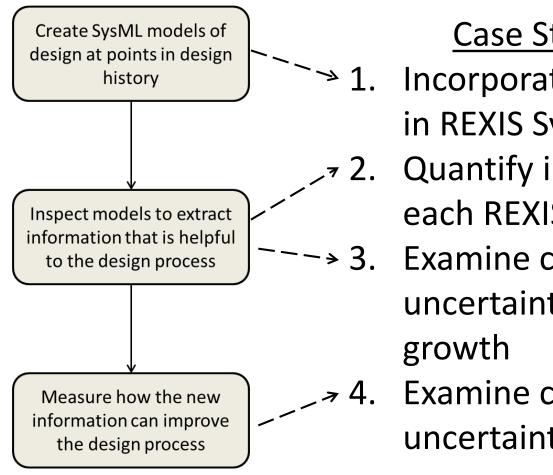
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# Interface Uncertainty Case Study



 How well does interface uncertainty predict future growth or size of assemblies?



#### Case Study Methodology

- Incorporate interface uncertainty in REXIS SysML models
- Quantify interface uncertainty in each REXIS assembly
- → 3. Examine correlation of interface uncertainty to future assembly growth
  - Examine correlation of interface uncertainty and final assembly size



# Quantifying Interface Uncertainty



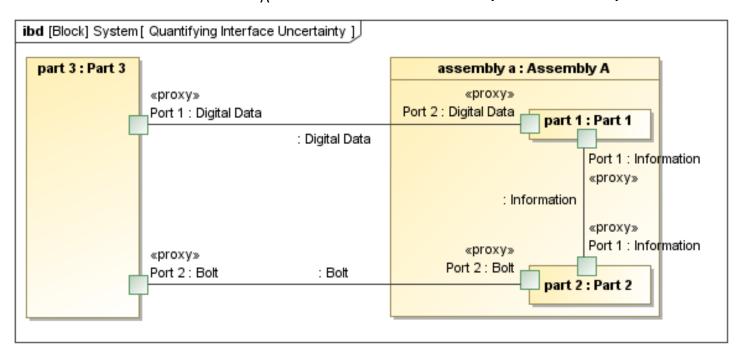


$$IU = \frac{1 - N_{LA}}{N_{LA}}$$

IU = Interface Uncertainty

where:  $N_{LA}$  = Number of Interfaces at the Lowest Level of Abstraction

 $IU_{\Delta}$  = Interface Uncertainty of Assembly A



$$IU_A = \frac{1}{3}$$

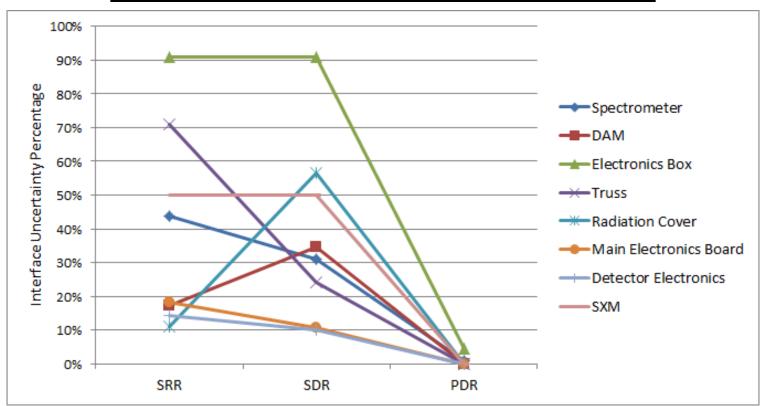


## Interface Uncertainty Over Time





#### Ports Per Part in each Assembly over Time

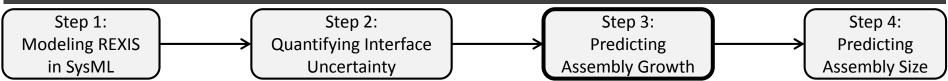


All assemblies experienced a decrease in uncertainty over time as expected

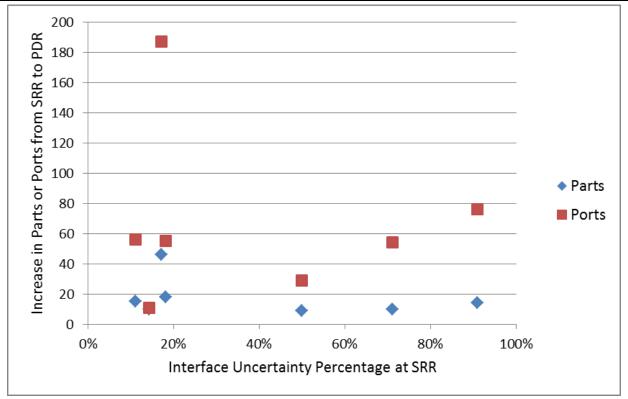


# **Predicting Assembly Growth**





#### Increase in Parts or Ports As Predicted By Interface Uncertainty at SRR



Interface uncertainty alone did not predict future increases in parts or ports

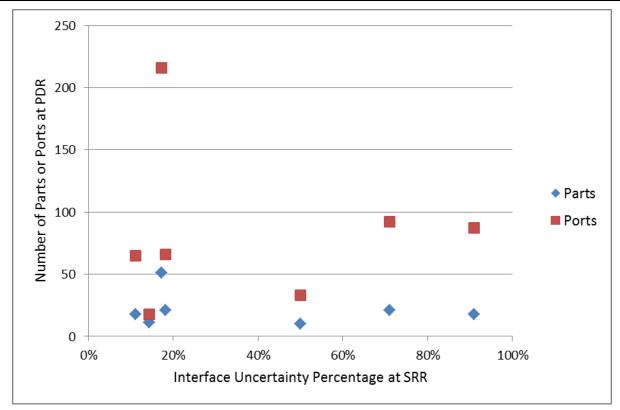


# **Predicting Assembly Size**





#### Total Assembly Size As Predicted By Interface Uncertainty at SRR



Interface uncertainty alone did not predict future size of an assembly



# Case Study Conclusions



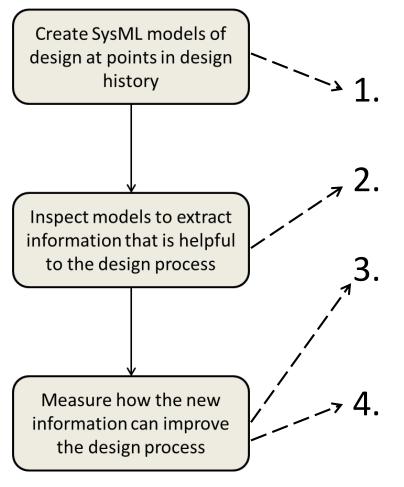
- Interface uncertainty alone unable to predict future assembly growth or final assembly size on REXIS
  - Some subassemblies did show expected trend but not where parts matured into multiple parts and interfaces
  - May work well as part of a more comprehensive metric that also captures part uncertainty
- With tweaks, interface uncertainty may be predictive
  - Using fraction of abstract interfaces to measure uncertainty unrealistically weights each interface evenly
  - Some interfaces evolved into many new parts and interfaces while other evolved into only a few parts or interfaces



# Design Consequence Case Study



 Can tracing design consequence through the system improve decision making?



#### Case Study Methodology

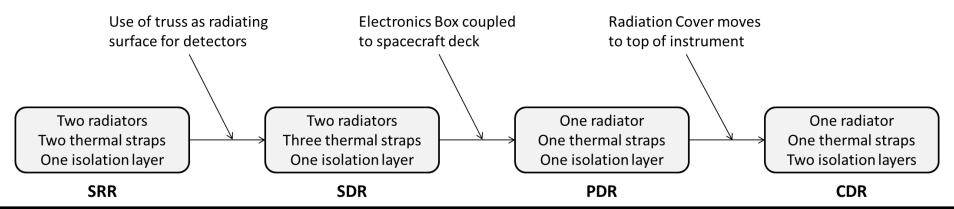
- Incorporate design consequences into REXIS SysML models
- Inspect models to find design insights
- Create alternative timeline based on information extracted from the model
- Compare alternative timeline to historical timeline

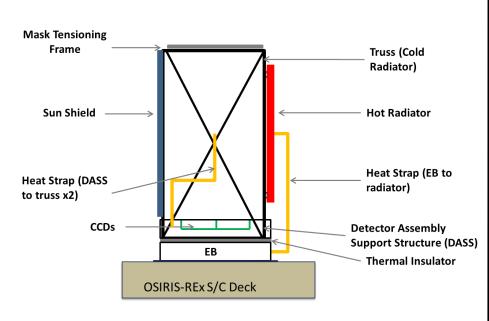


# Thermal System Timeline

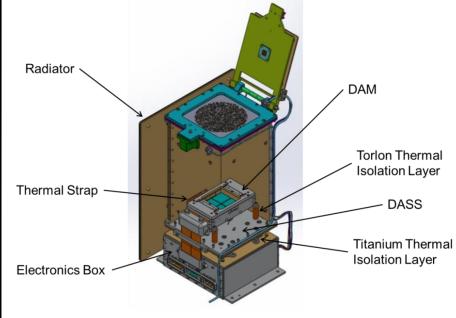


#### **Historical Thermal System Timeline**





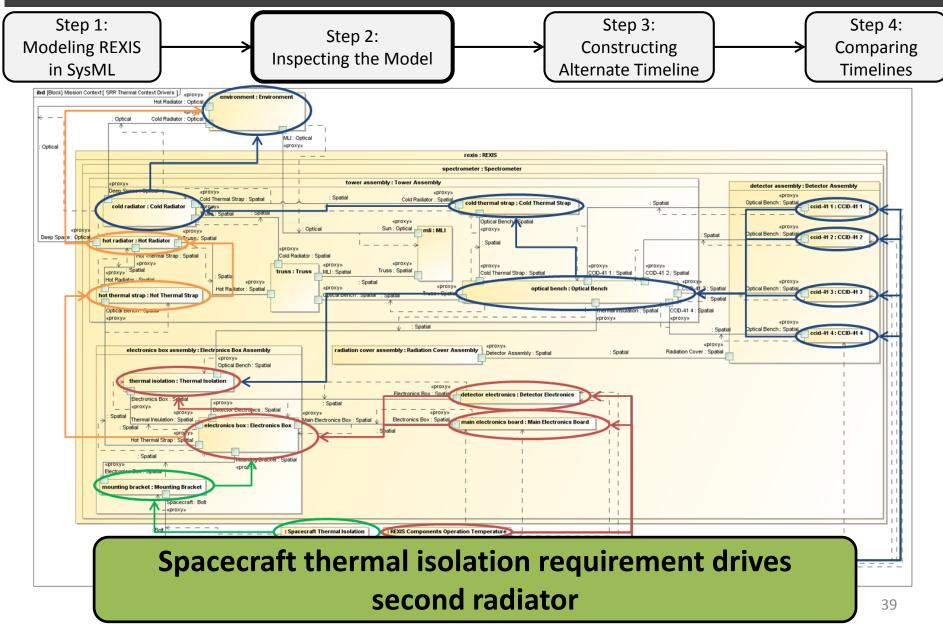
**SDR Thermal Design** 





# Inspecting the SRR Model





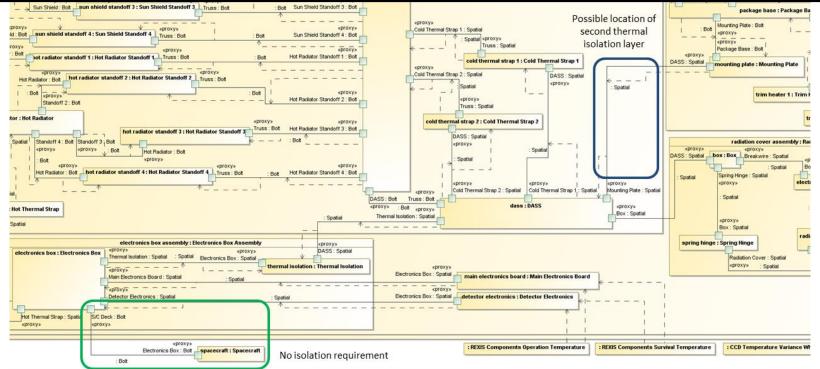


## Inspecting the SDR Model





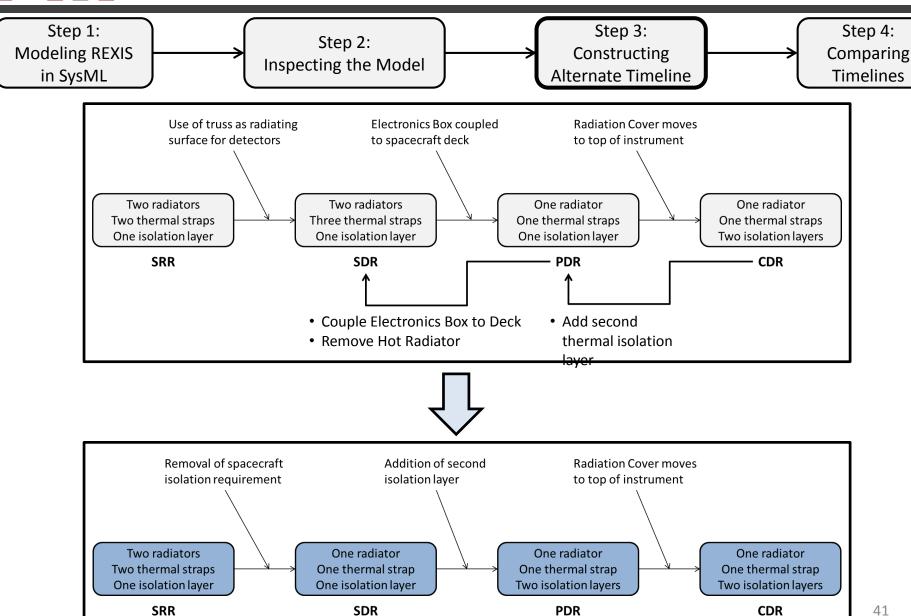
Removal of spacecraft thermal isolation requirement not reflected in design. Opportunity to introduce second thermal isolation layer.





# **Constructing Alternate Timeline**

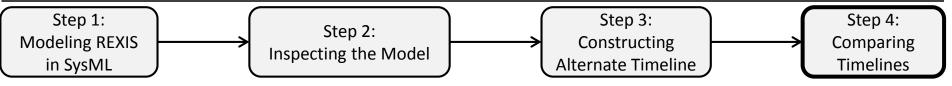




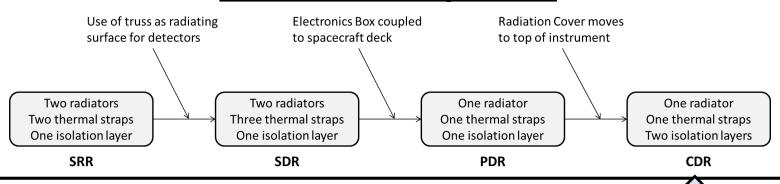


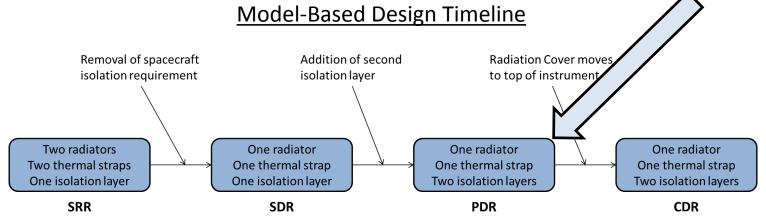
# **Comparing Timelines**





#### Historical Thermal Design Timeline





Model-based design timeline is more efficient than historical design timeline



# Case Study Conclusions



- Design consequence tracing revealed information about the REXIS design before it was known historically
- Information extracted from the system models reduced design iteration and rework

Modeling design consequences on REXIS provides the opportunity to make the design process more efficient



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## **Summary and Conclusions**



- Thesis investigated how model-based systems engineering can improve the design process
- System models captured topological information
  - Interfaces, interface uncertainty, and design consequences
- Interface uncertainty not a good predictor of future REXIS assembly growth or final size
- Design consequence tracing highlighted important REXIS design information

Implementation of MBSE on REXIS would have improved the design process





# Thank You!

Questions?



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